



4,5,6 Boys

League Director: Joel Kunisaki, 916-600-5635; Division Coordinator: Kyle Abdelnour 916-833-2924; Brad Fujii 916-956-3359

the teams...

Team 1 – RED – Arman,

Amare

Nolin
Issac
Daniel
Beau
Brysen
Takeshi
Niam
Mikhil
Tarun
Elliot
Landon

Team 3 – PURPLE –

Mackenzie, Justin, Lucas, Sydney, Logan,

Jacob

Gabriel
Logan
Dennis
Curtis
Lance
Ezra
Landen
Carter
Blake
Jacob

Team 5 – PINK – Zach, Jacob, Maverick

Anthonee
Kameron
Liam
Graham
Liam
Derrick
Lachlan
Lucas
Austin
Cameron

Team 7 – NAVY –

Mhiko, Darren

Duke
Joshua
Kashton
Austin
Ryan
Hanson
Tayvin
Kolten
Kainoa
Mikah

Team 2 – GOLD –

Benjamin, Eli, Landon,

Tristan

Noah
Koa
Darin
Travis
Fabian
Louie
Easton
Paul
Michael
Klayton

Team 4 – ROYAL BLUE

– Issac, Elgin, Lucas

Ajmehr
Zach
David
Ezra
Ty
Kendrick
Jordan
Jonah
Jack
Mason

Team 6 – GREEN -

Taylor

Oliver
Elias
Matthew
Andrew
Leon
Eden
Jason
Paco
Brayden
Owen Tam

Team 8 – GREY –

Skyler, Ryan, Jordan

Owen
Alasdair
Johnathon
Dylan
Anthony
Ean
Yusuf
Ben
Kai
Jase

the schedule....

		July 7	July 9	July 14	July 16
5:30	team	2 vs 1	8 vs 6	4 vs 5	6 vs 3
5:30	team	4 vs 3	7 vs 5	8 vs 1	2 vs 7
6:30	team	6 vs 5	4 vs 2	3 vs 7	5 vs 1
7:30	team	8 vs 7	3 vs 1	6 vs 2	4 vs 8

		July 21	July 23	July 28
5:30	team	1 vs 7	3 vs 2	7 vs 4
5:30	team	6 vs 4	5 vs 8	1 vs 6
6:30	team	8 vs 3	1 vs 4	2 vs 8
7:30	team	2 vs 5	7 vs 6	5 vs 3

Wednesday July 30th

5:30	3rd place vs 6 th place = A
5:30	4th place vs 5th place = D
6:30	1 st place vs 8 th place = C
7:30	2nd place vs 7th place = B

Monday August 4th

5:30	winner of C vs winner of D
6:30	winner of A vs winner of B
	Championship
8:00	winner of AB vs winner of CD

Note: Lower Boys play on the Matsuda Court **except** for the second 5:30 game listed that plays on the Jimmie Yee court.

the rules of the game....

- Game is four 10 minute running periods, stop time for the last 2 minutes of the 4th period
- Bonus on the 5th team foul for each quarter and count resets each quarter, **NO DOUBLE BONUS**
- 1 time-out for the first three periods, 2 times-outs in the 4th period – **NO CARRY OVER**
- 1 minute break between quarters. 5 minutes at half.
- Overtime – 3 minutes. Last minute is 'stop-time'. 1 time-out only. **NO CARRY OVER**
- Technical foul will be called for flagrant foul, taunting and trash talking resulting in being benched for the entire game
- Technical foul – automatic 2 points and possession of the ball
- The team listed first is the Home Team
- No player can play without an SASF uniform
- Man-to-man only. Zone defense can only be used for trapping or pressing.
- No back court pressure.

